

CHINO HILLS USA YOUTH BASEBALL 6&U DIVISION

1. All players must be 6 or under years of age as of May 1, 2007
2. All players must wear a protective cup at practices and games. Catchers must wear a protective cup.
3. No score is kept.
4. All managers and coaches are expected to help at work parties.
5. The home team is responsible for prepping the playing field prior to the game. The visiting team is responsible for returning all items (bases, pitching mounds, rakes, shovels, chalkers, line rope, etc.) to the storage shed. Please work together to take care of our equipment.

The Game

1. Each game shall consist of a maximum of five (5) innings.
2. No inning shall start after one hour from the start of the game. When the time limit is reached, the current inning will be completed, and the game will be called.
3. A team has 15 minutes from the scheduled start time to field eight (8) players, or the game will be forfeited.
4. Base distance shall be 50 feet. The pitching rubber shall be 38 feet from the back tip of home plate.

Defense

1. Each team shall have all players on the field in defensive positions. There shall be six (6) infielders (1st, 2nd, 3rd, Short, Pitcher, and Catcher) with one (1) short fielder directly behind second base. When the ball is hit the short fielder may play in any part of the field.
2. The remaining players should be spread out on the outfield.
3. The catcher will be in full gear positioned behind home plate.
4. An eight (8) foot circle will be drawn around the pitchers mound. Play is dead once the pitcher has control of the ball within the pitching circle.
5. The pitcher must be positioned in the pitching circle before the coach pitches the ball.
6. There is no infield fly rule.
7. Two coaches may be in the outfield during games to provide instructions to the defensive team. The coaches must remain on the outfield grass. No coach may interfere with a ball that is in play. Instruction should be given when the ball has been stopped.
8. Players must be rotated between the infield and the outfield every inning.
9. Players should not play the same position more than two (2) innings in a game.
10. Double plays and triple plays are permitted.
11. All offensive players must wear a batting helmet prior to entering the playing field from the dugout.
12. All players available must be in the regular batting line-up. The batting order may not change once the game has started unless the removal of a player is required because of injury, illness, or removal from the game for other reason. A player arriving late shall be placed at the bottom of the batting order.
13. The coach will pitch to his own team from the pitchers mound or closer.
14. Five (5) pitches will be given to the batter. If the batter fails to hit the ball fair after five (5) pitches, the ball shall be placed on a tee and the batter shall swing until the ball is hit fair. There are no strikeouts.
15. Batters are not permitted to bunt.

16. A 10-foot arc will be placed in front of home plate. Any ball that does not travel to or past the arc will be considered a foul ball.
17. If a batted ball hits the coach pitcher, the ball is dead, the pitch counts, and no runners may advance.
18. The coach pitcher should leave the field after the ball is hit and should not interfere with the defense.
19. On a ball hit within the infield base runners may only advance one base. Base runners may not advance on an overthrow. An overthrow is defined as a ball thrown into foul or fair territory on an attempt to put a runner out. If the ball goes out of play, the ball is dead the moment it leaves the playing field.
20. On a ball hit to the outfield, the batter and runners may advance until the ball is thrown to the pitcher's mound and is under control in the pitcher's circle.
21. The pitcher must have control of the ball before time out is called. If a runner is advancing to a base when the pitcher gains control of the ball, a play may be made on the runner. The runner is not permitted to advance past the base he was advancing to when the pitcher gained control of the ball. There are no extra bases permitted on overthrows.
22. A mid-point line is drawn half way between first and second, second and third, and third and home. A runner will advance to the next base if he/she has crossed the mid-point line prior to the pitcher having control of the ball within the pitching circle.
23. There is no base stealing allowed. The base runner cannot break contact with the base until the bat makes contact with the ball. If a runner leaves a base early, the ball is dead and the pitch will not be counted against the batter.
24. A runner is out if he passes a preceding runner while the ball is in play.

The Coach

1. Each team will be permitted to have four (4) coaches, two (2) offensive base coaches who will remain within the coaching boxes at all times and a batting coach at home plate. Each team must have an on-deck coach to insure the safety of the players and spectators. Each team will be permitted two defensive coaches. These coaches must remain in foul territory along the foul lines, beyond the offensive coaches.
2. Base coaches are not permitted to touch the base runners other than to congratulate them.
3. Players are not permitted to be base coaches.

Condition of the Field

1. It is the responsibility of both teams to make sure the field and dugouts are free of trash and debris after each game.
2. It is a privilege for CHUSA to use school and park facilities. It is expected that our teams will clean up after ourselves.

General

There are no protests in this division

Teams will umpire own games

No tobacco or alcohol allowed on the field or in the dugouts.

It is the Managers of each team's responsibility to keep players and parents under control and show good sportsmanship